



Candidate Physical Ability Test Evaluation Form

CANDIDATE NAME (Please Print)		DATE:
Last:	First:	MI: SSN or ID #:
EVENT 1 STAIRCLIMB		Check all boxes that apply <input type="checkbox"/> Self Elimination
<input type="checkbox"/> 1st Fall or Dismount During Warm-up <i>Warm-up re-started</i>	<input type="checkbox"/> 2nd Fall or Dismount During Warm-up <i>Warm-up re-started</i>	<input type="checkbox"/> Disqualification <i>(Falls or Dismounts during test or 3rd time during warm-up)</i>
<input type="checkbox"/> 1st Warning <i>Grasped wall or equipment for weight bearing</i>	<input type="checkbox"/> 2nd Warning <i>Grasped wall or equipment for weight bearing</i>	<input type="checkbox"/> Disqualification <i>(Fall or Dismount)</i>
EVENT 2 HOSE DRAG		Check all boxes that apply <input type="checkbox"/> Self Elimination
<input type="checkbox"/> Disqualification <i>Fails to go around drum or goes outside marked path</i>		Elapsed Time at Disqualification:
<input type="checkbox"/> 1st Warning <i>No knee contact w/ ground during hose pull</i>	<input type="checkbox"/> 1st Warning <i>Knee outside box during hose pull</i>	<input type="checkbox"/> 1st Warning <i>1 step outside marked box during hose pull</i>
<input type="checkbox"/> Disqualification <i>No knee contact w/ ground during</i>	<input type="checkbox"/> Disqualification <i>Knee outside box during hose pull</i>	<input type="checkbox"/> Disqualification <i>2 steps outside marked box</i>
EVENT 3 EQUIPMENT CARRY		Check all boxes that apply <input type="checkbox"/> Self Elimination
<input type="checkbox"/> Disqualification <i>Saw dropped to ground during carry</i>		Elapsed Time at Disqualification:
<input type="checkbox"/> 1st Warning	<input type="checkbox"/> Disqualification	
EVENT 4 LADDER RAISE & EXTENSION		Check all boxes that apply <input type="checkbox"/> Self Elimination
<input type="checkbox"/> 1st Warning <i>Misses rung during raise</i>	<input type="checkbox"/> Disqualification <i>Misses rung during raise</i>	
<input type="checkbox"/> Disqualification <i>Allows ladder to fall during raise, safety lanyard activated</i>		Elapsed Time at Disqualification:
<input type="checkbox"/> Disqualification <i>Does not maintain control of rope halyard in a hand over hand manner, allowing rope to slip in an uncontrolled manner</i>		
<input type="checkbox"/> 1st Warning <i>Steps outside box</i>	<input type="checkbox"/> Disqualification <i>Steps outside box</i>	
EVENT 5 FORCIBLE ENTRY		Check all boxes that apply <input type="checkbox"/> Self Elimination
<input type="checkbox"/> 1st Warning <i>Steps inside toe-box</i>	<input type="checkbox"/> Disqualification <i>Steps inside toe box</i>	
<input type="checkbox"/> Disqualification <i>Does not maintain control of sledgehammer - released from both hands</i>		Elapsed Time at Disqualification:
EVENT 6 SEARCH		Check all boxes that apply <input type="checkbox"/> Self Elimination
<input type="checkbox"/> Disqualification <i>Requested assistance requiring an assisted extraction</i>		Elapsed Time at Disqualification:
EVENT 7 RESCUE		Check all boxes that apply <input type="checkbox"/> Self Elimination
<input type="checkbox"/> 1st Warning <i>Grasps or rests on drum</i>	<input type="checkbox"/> Disqualification <i>Grasps or rests on drum</i>	
EVENT 8 CEILING BREACH AND PULL		Check all boxes that apply <input type="checkbox"/> Self Elimination
<input type="checkbox"/> 1st Warning <i>Steps outside boundary</i>	<input type="checkbox"/> Disqualification <i>Steps outside boundary</i>	
<input type="checkbox"/> 1st Warning <i>Drops pike pole to ground</i>	<input type="checkbox"/> Disqualification <i>Drops pike pole to ground</i>	
BETWEEN EVENTS		Check all boxes that apply <input type="checkbox"/> Self Elimination
<input type="checkbox"/> 1st Warning <i>Running</i>	<input type="checkbox"/> Disqualification <i>Running</i>	
Elapsed Time at Disqualification:		
Use this column if candidate fails an Event		
Lead Proctor's Name	Event # _____ Event Proctor's Name	
Lead Proctor's Signature	Event Proctor's Signature	
Candidate's Signature		
Time on Clock at Finish	Min. Sec.	PASS / FAIL / DQ